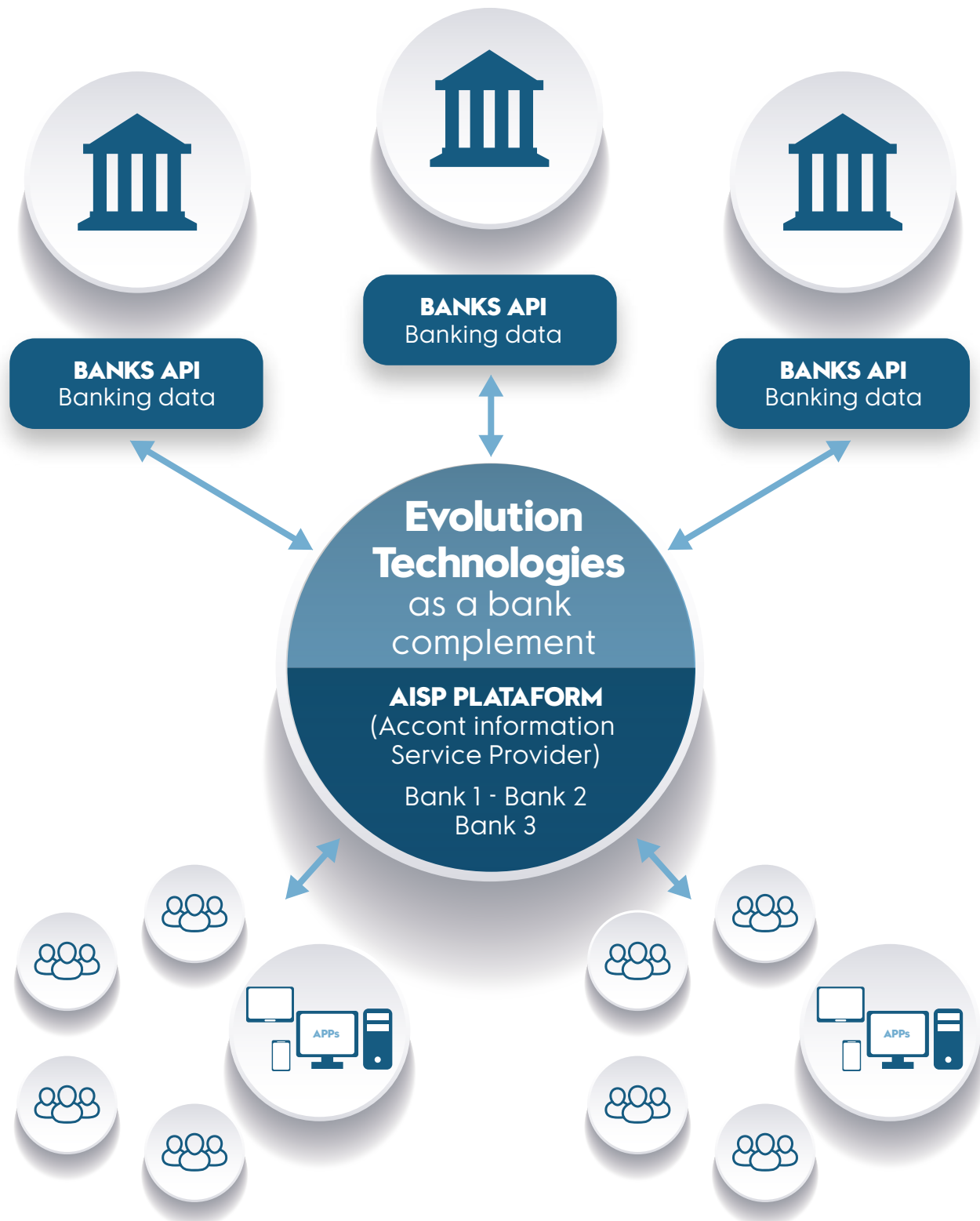


Evolution PayTech

Cash management system and data management with
Open Banking



Services it offers

Registration: endpoint que gestiona el registro y devuelve un cliente registrado con su número de CVU. ▼		
Method	Resource	Description
POST	/registration/v1/registrations	Creates a preparatory registration with a brand. This endpoint generates a registrationId
GET	/registration/v1/registrations/{registrationId}	Retrieves registration data
PATCH	/registration/v1/registrations	Patch currency, country, email, password and phone number
POST	/registration/v1/registrations/{registrationId}/subvmission	Creates a party, contract and product (account) and initializes It with balance
Beneficiary Write: lista de beneficiarios registrados como destinatarios de un pago o transferencia. ▼		
Method	Resource	Description
POST	/beneficiary-service-write/beneficiary/v1/beneficiary-entities	Creates a beneficiary entity for a given party (identified from its sub id)
Beneficiary Read: este endpoint permite que se creen beneficiarios. Un beneficiario es el destinatario de una transferencia o pago. ▼		
Method	Resource	Description
GET		Retrieves beneficiaries of a partu (identified from its sub id)
Payments: para hacer pagos y transferencias. ▼		
Method	Resource	Description
Payment		
POST	/bifrost/payments/{scheme}	Initiate a domestic payment for a given scheme
GET	/bifrost/payments/schemes	Lists payments schemes
GET	/bifrost/payments	List payments
GET	/bifrost/payments/{paymentId}	Retrieves a payment by id
Bulk Payments: para planificar un pago o una transferencia; por ejemplo, establecer el pago de un servicio en determinada fecha. ▼		
Method	Resource	Description
POST	/bulk-payments-service/v1/files	Initiate a bulk payment request of a file
GET	/bulk-payments-service/v1/files	Lists the bulk payment files
GET	/bulk-payments-service/v1/files/{fileId}/processing	Retrieves the processing results of a bulk payment file
POST	/bulk-payments-service/v1/files/{fileId}/processing	Initiate the payments of a bulk payment file